

Makeup Design

Theatre Arts

Vocabulary

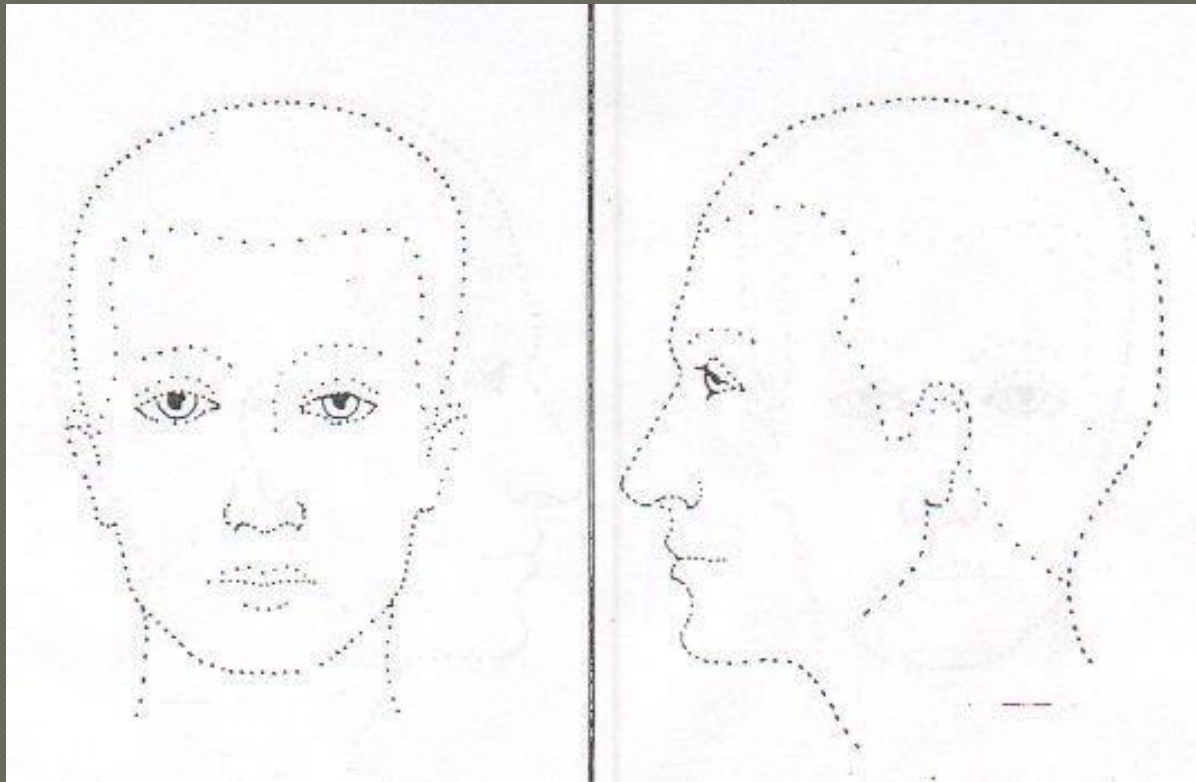
1. **Makeup** – when cosmetics, false hair, etc. are used to change the appearance of an actor
2. **Shadow** – dark color used in makeup to suggest three dimensions
3. **Highlight** – light color used in makeup to suggest three dimensions
4. **Powder** – used to “set” makeup so that it has a matte (not shiny) finish; last step in makeup application
5. **Base/Foundation** – basic color of makeup used for primary skin color; first step in makeup application

Videos

- Concealer (Foundation): <http://www.youtube.com/watch?v=c8hb0cyOY-A&list=PLBDFEB3F492BEF8B0>
- Eyes 1: <http://www.youtube.com/watch?v=iokPaVW6RTE&list=PLBDFEB3F492BEF8B0>
- Eyes 2: <http://www.youtube.com/watch?v=zS05UaecRDM&list=PLBDFEB3F492BEF8B0>
- Eyes 3: <http://www.youtube.com/watch?v=Fs7HUNLnMM&list=PLBDFEB3F492BEF8B0&index=16>
- Eyeliner: <http://www.youtube.com/watch?v=HBZZ4JMBweA&list=PLBDFEB3F492BEF8B0>
- Mascara: http://www.youtube.com/watch?v=Rr5K_dEkCA&list=PLBDFEB3F492BEF8B0
- Powder: http://www.youtube.com/watch?v=MhRoY_6egEw&list=PLBDFEB3F492BEF8B0
- Old Age: <http://www.youtube.com/watch?v=8KrxNH0Zne4>

Designing Character Makeup

- How do you communicate your design?
 - **Makeup Plot – Before:**



Designing Character Makeup

- How do you communicate your design?
 - **Makeup Plot – After:**



Designing the Makeup

- ◉ How do you know what a character should look like?
 - Look at the character description
 - Look at the script for clues
 - “What big eyes you have!”
 - “My curly hair is impossible to control!”
 - “Her lips are always so pouty.”
 - What image pops into your head when you read the script?

No Two Faces are Designed the Same....

Let's see some examples of witches....

Hansel and Gretel's Witch



Hansel and Gretel's Witch



Hansel and Gretel's Witch



Hansel and Gretel's Witch



Hansel and Gretel's Witch



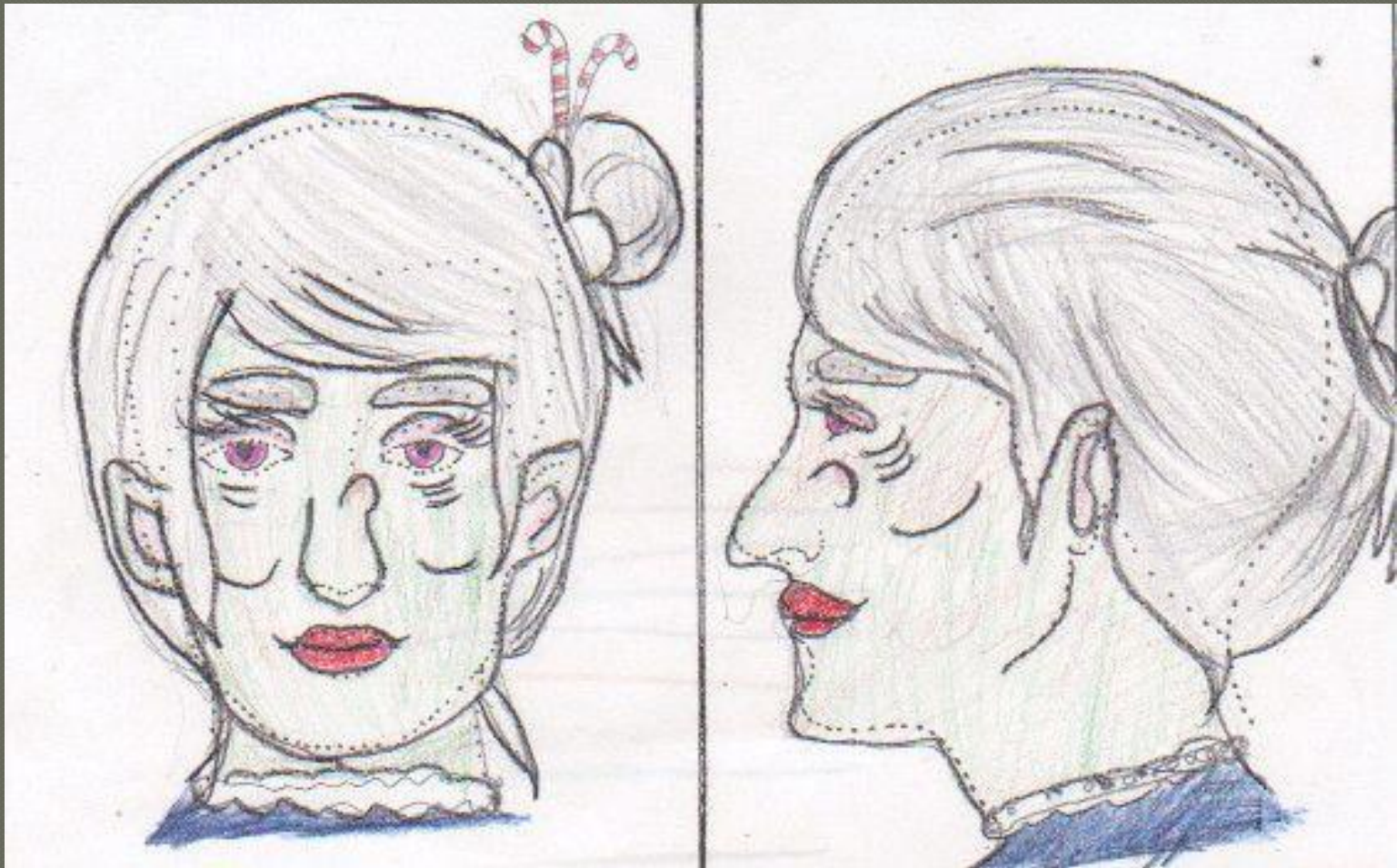
Hansel and Gretel's Witch



Hansel and Gretel's Witch



Work Examples



Work Examples



Work Examples



Highlights and Shadows

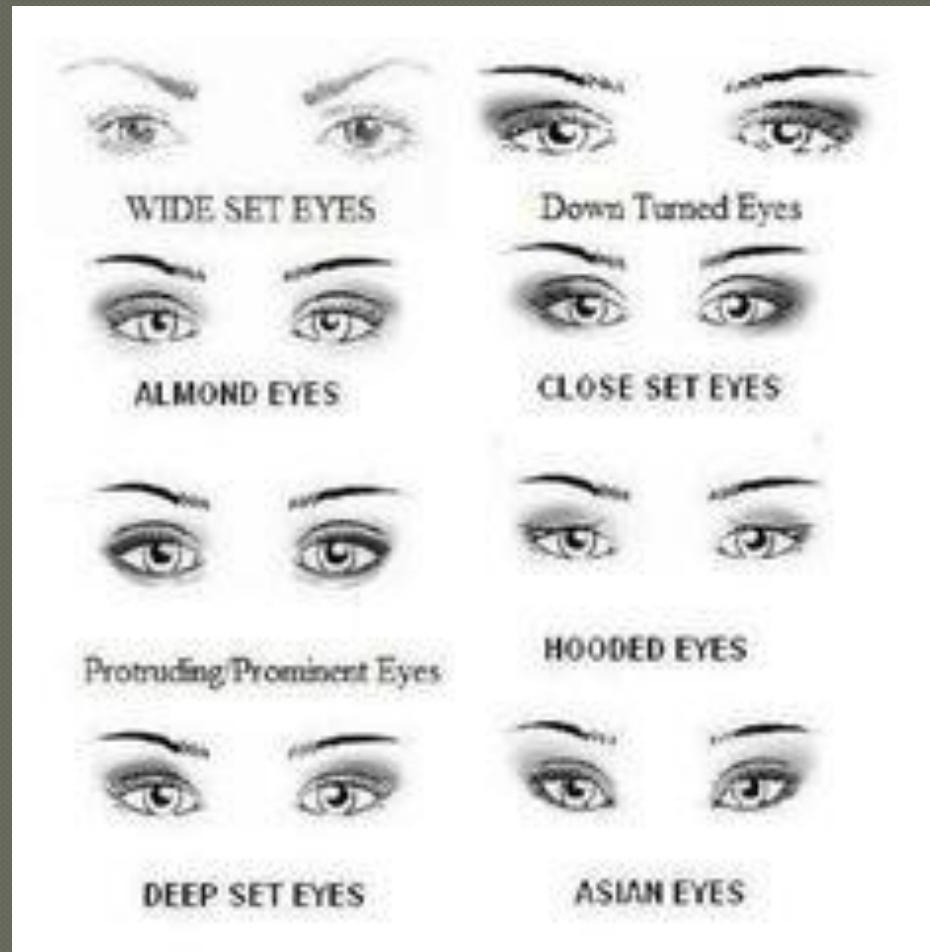
Rules of Thumb

- Most highlights have a “partner” shadow
- No lines (blend, blend, blend)
- The younger & healthier the person is, the less shadows you use/create
- Use the actor’s own face as a guide
- Apply with brush, blend with finger
- Consider the CHARACTER!!!!
- Anything you want to STAND OUT gets a HIGHLIGHT
- Anything you want to PUSH IN gets a shadow

STANDARD CONTOURING (using highlights and shadows)



EYES



EYES (cont'd)



Paul & Joe



Gaspard Yurkievich



Jil Sander



Lanvin



Marc Jacobs



Erdem



Felder & Felder



DKNY



D&G



Giorgio Armani



Y-3



Mugler



Moschino



Gianfranco Ferré



Costume National



Louis Vuitton

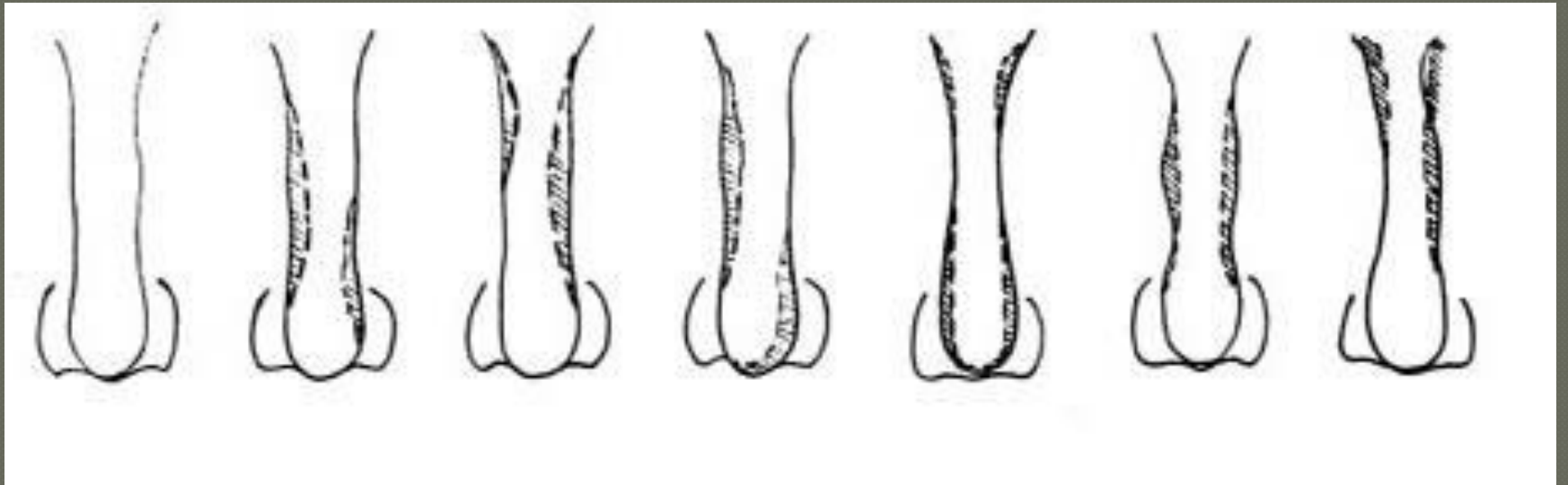


Stella McCartney

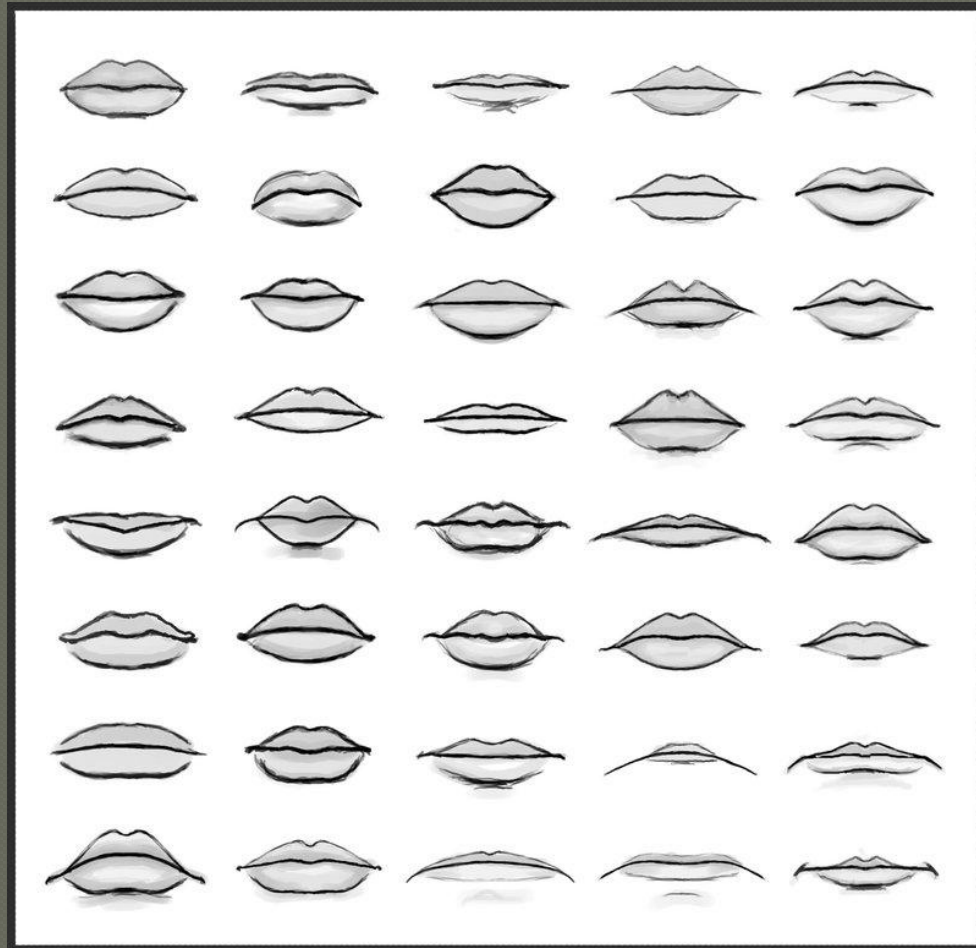


Manish Arora

NOSE



LIPS



Things to Remember When Designing Your Makeup

- ◉ Alter the facial features on the plot!
- ◉ Hair is included in makeup design (do not leave your character bald)!
- ◉ You may include accessories (hats, etc.) in your design to show your vision, but know that those decisions are ultimately made by the costume designer.
- ◉ Use color! Use colored pencils (preferred) or crayons. No markers or pens, please! Pencil is not a color, leaving something white is not coloring (color it white if you want it white).
- ◉ You must be able to explain and justify your design choices, and take us step-by-step through the makeup application process.